

## ❖ JOLLY PHONICS ACTIVITIES SUGGESTIONS

### ➤ The Tissue Game

- <http://www.themagiccrayons.com/english/jolly-phonics-games/>
- Teacher writes 8 sound on board, verbalizes a sound, then students must race to the board to erase the proper sound.

### ➤ Phonics Computer Games

- <https://gb.education.com/games/phonological-awareness/>

### ➤ Showdown

- Students are split into teams.
- The first student from each team is called forward and they are placed back to back.
- Each is given a flash card bearing a target letter which is held face out against their chest.
- When directed the two take three paces (count together to prevent cheating), turn and ID the card their opponent is holding.
- Fast draw gets a point for his team.
- If you ALSO require a finger gun and “bang” following the target word, it’s more fun.
- <http://www.letters-and-sounds.com/phase-2-games.html>

### ➤ Classroom interactive Computer Games

- Interactive Flash Games
- <https://www.topmarks.co.uk/interactive.aspx?cat=38>

### ➤ What’s missing?

- Divide the class into two teams.
- One team (the challenger) chooses 5 letters to present the first member (the guesser) of the opposing team. The guesser then has 5-10 seconds to memorize the set of letters.
- With the guesser’s back turned, the challenger removes one letter and then prompts the guesser, “OK. What’s missing?”

### ➤ Show and Tell

- Ask children to bring in objects from home that we have whichever sound the class is working on.
- Variation: assign each student or just one student a specific sound to match an object with. Example: g-green crayon; oo-book; y-yarn.

### ➤ Bingo

- <https://www.tes.com/teaching-resources/jolly-phonics-bingo-and-worksheets-6006586>
- Printable Bingo Worksheets.

- Find the Missing Word/Sound
  - Present two or more sounds (either on the board, paper or cards), have students say each other then they close their eyes and the teacher takes one away, the students must say which sound is missing.
  - <http://www.mrsalphabet.com/alphabetrecognition.html>
- Poems for each letter of the alphabet.
  - <http://more2.starfall.com/n/level-a/learn-to-read/load.htm?f>
  - Vocabulary, games and reading (interactive classroom computer game)
- Four Corners
  - Label each corner of the classroom a specific sound. Choose one student in the middle of the classroom while the remaining students all walk to any of the corners, the student in the middle says a word with one of the four sounds, the student in that corner sit down, and so on.
- Draw
  - Have students draw a picture and try to include as many sounds as possible or as many objects with a specified sound. Example: a picture of a girl named Penelope, wearing pinks, has a pet pig, goes to CEIP Pablo Picasso, and has a purple pogo stick. Students can be creative and draw while thinking about vocabulary and sounds.
- Word Chain
  - Teacher starts a “chain” by saying a word with a specific sound and each student in the classroom must say a word that starts with the same sound. Example: cat, car, coffee, colour, coat, cow, cut, cup, cake, calf, etc.
- Beanbag Letter Blend Toss
  - Have eight different letter blends on the floor and students have to toss a beanbag on the sound they hear.
  - [https://www.education.com/activity/article/beanbag\\_letter\\_blends/](https://www.education.com/activity/article/beanbag_letter_blends/)
- Sound Hopscotch
  - “Letter Blend” Hopscotch Game: have 12 different sounds/letters on the floor in a hopscotch formation. Kids start by hopping on one foot at a tie, and pronounce the sound they land on. But when they land on the squares that go two across, one foot on each, they need to say the sound that the two letters make together.
  - [https://www.education.com/activity/article/letterhopscotch\\_first/](https://www.education.com/activity/article/letterhopscotch_first/)
- Rhyming Race
  - Pin a picture to each child’s shirt. When you tell them to, the students have to race to their partner (who has a coordinating rhyming picture). Whoever gets to their partner first, wins. If playing this game with just one child, place objects or pictures that rhyme in different spots outside.
- Rhyming Memory
  - Use picture flashcards turned upside down, for this rhyming game. Children can play in small groups with their peers or with an adult, depending on their level of need. Just like any memory game, the students take turns turning over two cards. Have

them say the words aloud then help them to determine if those words rhyme. This really gives the children the chance to say rhyming words in a fun way.

➤ **Bippity Boppity Bumble Bee**

- This is such a fun game. You get the kids clapping out names, first- AS they get used to the game, you can start using other words with more syllables.
- How to play: Sit in a circle with your students. I have a little stuffed bee that the kids love to hold. You could also use a printable bumble bee. The teacher begins the chant and walks around to a child.
- Teacher: “Bippity Boppity Bumble Bee, Wil you say your name for me?”
- The child responds: “Jenifer”
- Teacher: “Let’s all say it” And the class says her name out loud, while clapping once for each syllable.
- Teacher and class: “Bippity Boppity Bumble Bee, Thanks you for saying your name for me”
- Repeat with another student and his/her name. AS students become familiar with the game, you can allow students to take the “teacher” role.

➤ **“Moo-Moo. Where are you?”**

- How to play: All the children sit in a circle. One child lies down in the middle of the circle and covers his or her eyes. The teacher chooses another child to go somewhere in the room and pretend to be a cow by making a “moo-moo” sound. The child in the middle of the circle-with eyes covered-points in the direction of the animal sound. This game is great because it gets children to listen closely for sounds and for where the sounds are coming from. It also prepares their ears to listen more closely to sounds in words. When the child in the middle correctly identifies the sound and direction, he or she gets to go next and make a different animal sound.